SQUARE ENIX™

SQUARE ENIX™
www.square-enix.com

SQUARE ENIX™

Welcome to the heart-racing excitement of the Square Enix 2005 lineup! The company that brought you the best-selling FINAL FANTASY® and DRAGON QUEST™ series has prepared a pulse-pounding variety of entertainment content for a wide variety of platforms.

Prepare for a preview that will quicken your heart rate and excite your imagination. More thrills can be found online at **www.square-enix.com**.

SQUARE ENIX Co., Ltd. (SQUARE ENIX) is a leading digital content company, maintaining operations in Asia, North America and Europe. Headquartered in Tokyo, Japan, SQUARE ENIX develops, publishes and distributes a broad variety of entertainment products, including award-winning interactive entertainment software on game hardware platforms and mobile devices.

SQUARE ENIX focuses a large part of its development on established brands and the acquisition and licensing of properties with a world-wide franchise potential. Top-selling franchises include the FINAL FANTASY® series of role-playing games, with world-wide sales over 60 million units, and DRAGON QUEST™, which has sold over 35 million units (as of February 2005). KINGDOM HEARTS®, the first video game project between SQUARE ENIX and Disney Interactive, has proven its international popularity. The series has sold 5 million units (as of February 2005) with the 2002 launch of KINGDOM HEARTS for the PlayStation®2 computer entertainment system and the 2004 follow-up, KINGDOM HEARTS Chain of Memories for the Nintendo® Game Boy® Advance system.

In addition to globalization, SQUARE ENIX is capitalizing on growth opportunities within the mobile phone and online gaming communities. FINAL FANTASY XI, the series' first online title, has established itself as one of the top MMORPGs (Massively Multiplayer Online Role-Playing Game) and is the first ever to enable cross-platform as well as cross-continent gameplay. The development and acquisition of publishing rights of other popular MMORPGs such as Everquest®II, Fantasy Earth and FRONT MISSION® ONLINE continues SQUARE ENIX's dominance in this area.

With the industry infrastructure moving towards access to platform-independent content, moving development towards an open network is key. SQUARE ENIX seeks to achieve this with the integration of enhanced community management, remaining a forerunner in the creation of new technologies and the development of "polymorphic" content. The vision of polymorphic content is a model of creating original concepts for several formats rather than the traditional model, which merely ports one concept from one format to another. New releases based on FINAL FANTASY VII expand the story of the original hit PlayStation® game console title. With a CG animated title, mobile phone content, and PSP™ (PlayStation® Portable) and PlayStation 2 game titles, users will experience the world of FINAL FANTASY VII like never before.

In March 2004, SQUARE ENIX acquired **UIEvolution, Inc.**, a Washington-based software company which delivers software technology, development tools and core applications that simplify the entire wireless application development and deployment process. While SQUARE ENIX is still in the investment phase for mobile development outside of Japan, SQUARE ENIX's growth in the mobile content arena is outperforming the market in Japan, which shows great promise for other regions. UIEvolution expands Square Enix's mobile content business in the U.S. and gives SQUARE ENIX a strategic advantage in reaching multiple embedded, mobile and broadband platforms. More information on UIEvolution can be found at **www.uievolution.com**.

SQUARE ENIX, Inc. is a wholly-owned subsidiary of Square Enix Co., Ltd. with offices in Los Angeles, CA and Seattle, WA. It handles operations in North America, including development, localization, marketing and publishing of Square Enix titles. More information about Square Enix, Inc. can be found at **www.square-enix.com**.

SQUARE ENIX, Ltd., located in London, England, has publishing rights in Europe and other PAL territories for interactive entertainment titles developed by SQUARE ENIX. More information about Square Enix, Ltd., can be found at **www.square-enix-europe.com**.

SQUARE ENIX™

FINAL FANTASY® XII

RETURN TO IVALICE

FINAL FANTASY® XII—the story of a world called Ivalice.

Our tale begins in the Royal City of Rabanastre, against a backdrop of impending war. Rabanastre is the heart and capital of Dalmasca, a kingdom recently conquered by the neighboring Archadian Empire. Tired of living hand to mouth, a street urchin named Vaan dreams of escaping the city's slums and captaining an airship of his own. The appointment of a new imperial consul gives Vaan the chance he's been waiting for, but an unexpected turn of events puts Vaan and his friend Penelo alongside the sky pirate Balthier and his partner, Fran.

Meanwhile, Princess Ashe, the sole surviving heir to the Dalmascan throne, struggles to restore freedom to her people. Believed missing since the fall of Dalmasca, Ashe has been forced to work from the shadows. Of her father's murderer, Basch, a captain in the Dalmascan army who turned traitor, Ashe knows nothing.

Vaan, Penelo, Balthier, Fran, Ashe, and Basch—the chance meeting of these unlikely allies would change the history of Ivalice.

Return to an age when magic was commonplace and airships plied the skies, crowding out the heavens. Return to Ivalice.

PlayStation®2

This title has not been officially concept approved by Sony Computer Entertainment America.

DOLBY PRO LOGIC II

RATING PENDING RP CONTENT RATED BY ESRB

Visit www.esrb.org for updated rating information.

© Disney

Disney × SQUARE ENIX

KINGDOM HEARTS II

"There will always be a door to the light"

KINGDOM HEARTS II follows Sora, Donald, and Goofy on their continuing quest. It has been a year since the events of KINGDOM HEARTS CHAIN OF MEMORIES. The story begins in Twilight Town, a quiet burg nestled between night and day. Sora and friends are joined by a vibrant new cast of characters, including the king himself! Together, they encounter countless dangers in worlds both familiar and brand-new.

The KINGDOM HEARTS series has sold over 5 million units worldwide and continues to gain popularity with gamers and fans of both DISNEY and SQUARE ENIX across the planet. KINGDOM HEARTS captured the imaginations of gamers young and old, combining classic DISNEY properties with SQUARE ENIX's renowned style, and presenting characters and worlds brought to life by an all-star voice cast. Fans will revisit this beloved story and come to care for a new troupe of characters in KINGDOM HEARTS II.

PlayStation.2

Disney INTERACTIVE

RATING PENDING
RP
CONTENT RATED BY ESRB

Visit www.esrb.org for updated rating information.

For King and Country!

Since times long forgotten, a forbidden scepter had lain sealed away in Trodain castle. Until one day a mysterious jester called Dhoulmagus disturbed its rest and freed the scepter from its ancient bonds.

Using the scepter's power, Dhoulmagus placed a spiteful curse upon the whole kingdom. In the space of a moment, the people were transformed into thorns and the land was frozen in time. To add insult to injury, the King and the Princess were turned into hideous beasts!

However, the curse left one person untouched...a young guardsman...You! Now you must embark on an epic journey to save your king and country and lift the shadow of the evil jester's curse!

Dragon Quest™ VIII is the latest installment in the popular Dragon Quest series (previously known as Dragon Warrior® in North America) and the first to be released for the PlayStation®2 computer entertainment system. The colorful characters, exotic environments and daunting dungeons of the Dragon Quest series have made the transition to glorious 3D! Players will find themselves in a universe like no other, as they explore the plains, peaks and valleys of a seemingly limitless world.

Yuji Horii, the creator of Dragon Quest, delivers an immersive narrative set in an original world, taking the helm once again as game designer and scenario writer. Akira Toriyama, the world-famous comic book artist behind the legendary Dragon Ball franchise returns to provide original character designs. Level 5, the development house behind titles such as "Dark Cloud 2," creates an amazing cel-shaded graphics engine allowing you to experience a world straight out of Japanese animation. Koichi Sugiyama, renowned composer and conductor, has written a captivating musical score which perfectly complements Mr. Horii's narrative and Mr. Toriyama's visuals.

Thanks to this amazing creative talent and an arsenal of new and improved gameplay features, Dragon Quest VIII shipped more than 3 million units in its first 3 months on sale in Japan. The North American release features an all-new graphical user interface, enhanced sound and graphics, and, for the first time, original voice-overs, making it the greatest Dragon Quest yet!

Take up your sword, brave hero! Your quest has begun!

PlayStation®2

TEEN
T
CONTENT RATED BY ESRB
Alcohol Reference
Fantasy Violence
Mild Language
Simulated Gambling
Suggestive Themes

DRAGON QUEST
VIII
Journey of the Cursed King

Midgar died,
but something survived...
PlayStation.2
This title has not been officially concept approved by Sony Computer Entertainment America.
RATING PENDING
RP
CONTENT RATED BY ESRB
Visit www.esrb.org for updated rating information.

DIRGE of CERBERUS™
FINAL FANTASY VII

Buried alive for three years following the Meteor disaster, a mysterious group known as the DG (Deepground) Soldiers emerges and begins raiding the city. The enigmatic Vincent Valentine is somehow connected to these attacks, and he may be the only one who can save this shattered world. When the world is engulfed in darkness, his gun will toll a dreadful dirge...

Set after the events in BEFORE CRISIS–FINAL FANTASY VII–, FINAL FANTASY VII, and FINAL FANTASY VII ADVENT CHILDREN, this entirely new game features familiar characters, dazzling gunplay and shocking truths never before revealed!

FULLMETAL ALCHEMIST 2

CURSE OF THE CRIMSON ELIXIR

Nothing is gained without sacrifice

In ancient times, a civilization flourished through the power of alchemy. The king used alchemy to build giant cities, cultivate the land, and protect the citizens, who revered and feared the miracles their king performed. But the king committed a forbidden act and a terrible catastrophe struck the land. The civilization is said to have perished in a single night…

In modern times, two alchemist brothers attempt a forbidden act: human transmutation. And they also pay a terrible price. The older brother, outfitted with mechanical limbs, and the younger brother, whose soul occupies a giant suit of armor, are now on a journey in search of the Philosopher's Stone – the only object that can return their bodies to normal.

Closely following the immensely popular FULLMETAL ALCHEMIST animé TV series, this fast-paced action RPG "prequel" begins with the events of the very first episode, introducing the series' familiar characters and branching off into an engrossing side-story. Thanks to improved cel-shaded graphics and a fully voiced script with performances by the original cast, the game is more lively, colorful, and true to the show. Expanded alchemy skills allow even more ways to transform common items into useful weapons, tools, and vehicles. New commands allow more interaction with your partner, Alphonse, who can be directed to use weapons, solve puzzles, and come to your defense.

TEEN
T
CONTENT RATED BY ESRB

Blood
Language
Use of Alcohol and Tobacco
Violence

PlayStation.2

Watch the TV Series – Own the DVDs

CARTOON NETWORK
FUNimation Productions, Ltd.
[adult swim]
ANIPLEX

A Change of Tune

A thousand years ago, Saruin was imprisoned. But the barriers that contain him are weakening, and his foreboding shadow threatens to swallow the world of Mardias once again. Who will rid the world of Saruin's scourge?

A mysterious minstrel sometimes guides your party to adventure, and at other times protects it from shadow. Occasionally he forces upon you grave choices that will change the world in which you travel – and twist the plots you encounter. The free-roaming scenario system gives you your choice of eight intriguing playable main characters, each with their own adventures and goals.

Vivid 3-D graphics make the magnificent realm of Mardias a truly enjoyable place to explore. Events and side quests come alive through the visual magic of "sketch motion." This combination of technology and creative vision comes together to produce a world of wonder, filled with charming characters and inviting vistas.

PlayStation 2
This title has not been officially concept approved by Sony Computer Entertainment America.
EVERYONE 10+
E
10+
CONTENT RATED BY ESRB
Mild Fantasy Violence
Mild Suggestive Themes
TOMO

FINAL FANTASY VII

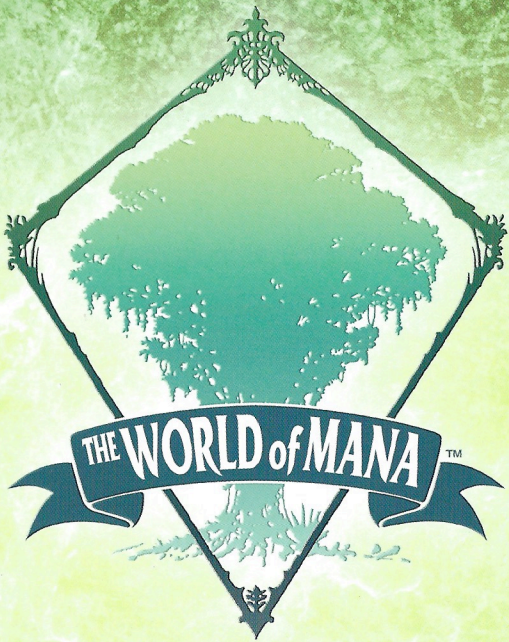
ADVENT CHILDREN

The Fantasy Continues

Two years after the dramatic conclusion of FINAL FANTASY VII, the ruins of Midgar stand as a testament to the sacrifices that helped bring peace. However, the world will soon face a new menace. A mysterious illness is spreading fast. Old enemies are astir. And Cloud, who walked away from the life of a hero to live in solitude, must step forward yet again...

A fully developed, computer-generated DVD home video sequel to FINAL FANTASY VII, the seminal 1997 PlayStation hit, FINAL FANTASY VII ADVENT CHILDREN revisits the rich universe and memorable characters that gamers have never forgotten. The latest advancements in CG bring a visually stunning new look to the city of Midgar and its residents.

FINAL FANTASY VII redefined the standard for role-playing games and has since achieved record-shattering sales of over 9 million units worldwide. Fans have long requested a true sequel, and with FINAL FANTASY VII ADVENT CHILDREN, their wishes are granted.



From ages past to ages yet to come, the tale of the Mana Tree and the Sword of Mana grows with each telling. New installments in the World of Mana series exploring the history of this fantastic world are on the horizon.

Stories yet untold
await in the
World of Mana.

It's On MOBILE GAMING

Enjoy great entertainment on the go with these mobile titles from SQUARE ENIX.

MUSASHI MOBILE SAMURAI

Wield dual swords and make your way to the top of the Tower of Five Rings, slicing through hordes of foes in exhilarating samurai action sequences! A fast-paced original action game based on the world of the PlayStation®2 computer entertainment system game, Musashi®: Samurai Legend™. Square Enix's first 3D action game for mobile platforms provides dynamic camera angles and spectacular visual effects. Simplified controls allow you to unleash a variety of deadly techniques. You've never seen 3D action like this!

Compatible Phones : Verizon Wireless / LG VX8000

FINAL FANTASY VII Snowboarding

Experience the non-stop 3D action and speed of the popular FINAL FANTASY VII mini-game – now available on the go! Rack up points in "Score Attack" mode by dodging obstacles and catching balloons. Unlock intermediate and advanced downhill courses to put your skills to the test. Unlock the "Time Attack" mode to challenge your own speed records. Responsive controls and a new spin jump move are optimized for mobile play.

Compatible Phones : Verizon Wireless / LG VX8000

HEXCITE FUSION

As the minutes turn into hours, you'll realize that HEXCITE's gameplay has you in its grasp! Shift your shapes and form your geometric strategy. Try playing with a friend in two-player mode, or match wits against three different AI levels. 800,000 copies of the board game have shipped in both the U.S. and Japan! Consider yourself warned – don't pick up HEXCITE unless you've got the time to be furiously addicted!

Compatible Phones : Verizon Wireless (Also available in Europe)

FINAL FANTASY II

A long-lived peace is at an end. The emperor of Palamecia has called forth monsters from the underworld and begun his campaign for world conquest. A rebel army arose in the Kingdom of Fynn to thwart the emperor's plans, but the rebels' castle fell to an all-out assault by the empire. Left with little choice, the rebels withdrew to the remote town of Altair.

Four youths from Fynn also found themselves fleeing the imperial forces. They had lost their parents at the hands of the empire. But their escape wasn't over...

The second title in the Final Fantasy series introduced a cast of memorable characters and an involving storyline. Now you can experience the excitement of the acclaimed Final Fantasy II on your mobile phone!

Compatible Phones: DoCoMo FOMA 901i Series (Now available in Japan)

CODE AGE BRAWLS™

The story of incomplete souls who must fight to regain what they have lost. Available 2005 (Japan) for play on select mobile phones.

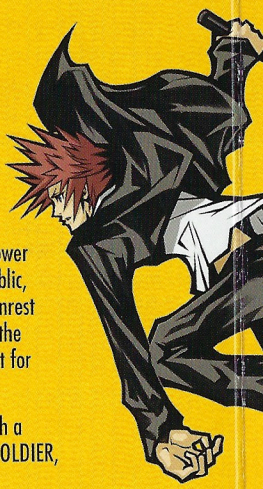
Compatible Phones: TBD

FRONT MISSION 2089

The year is 2089, and the war is brewing between the O.C.U. and U.C.S. Use your mobile phone to climb aboard giant humanoid armored vehicles called "wanzers" and fight for the nation of your choice. Experience an original storyline created exclusively for this mobile version.

Compatible Phones: NTT DoCoMo FOMA900i, 901i series (Now available in Japan)

BEFORE CRISIS™
FINAL FANTASY VII



The power is in your hands

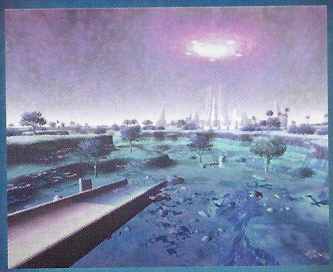
It is six years before the events of FINAL FANTASY VII. Shinra, Inc. has increased its power and profitability, its influence extending even to the government. Hidden from the public, the Turks, an elite squad of Shinra operatives, take care of Shinra's dirty work. Civil unrest grows as people become concerned about Shinra drawing *mako* energy directly from the planet. The rebel group AVALANCHE is formed to stop the corporation. As a new recruit for the Turks, your mission is to terminate the rebels and protect Shinra's interests.

This real-time action game allows you to enter the world of FINAL FANTASY VII through a mobile phone. Play with multiple players over the network, recruit new members to SOLDIER, and carry out classified operations to stop the AVALANCHE menace.

Compatible Phones: NTT DoCoMo FOMA (900i,901i series)

It's On mobile gaming

Square Enix brings the excellence that people have come to expect of its titles to mobile phones and other mobile platforms. With an international audience that includes Japan, the United States, Europe, China, and Taiwan, Square Enix will change the future of mobile entertainment.



Vana'diel® has evolved

With a constantly expanding online world and new and improved features, the world's greatest massively multiplayer online role playing game is now bigger and better than ever.

- New spells and abilities for all jobs
- Never-before-seen items and equipment
- The new region of Lumoria including the Celestial Capital of Al'Taieu
- New quests including the new Empty Notorious Monster (ENM) battlefields
- Improved fishing, chat filter, and search systems
- New features including guild points and Ballista rankings
- Frequent special events from Square Enix's dedicated live team
- Continuing story of Vana'diel in the Chains of Promathia expansion pack

Now is the time to join hundreds of thousands of players across the globe who have discovered the adventure, beauty, and excitement of the award-winning FINAL FANTASY XI.

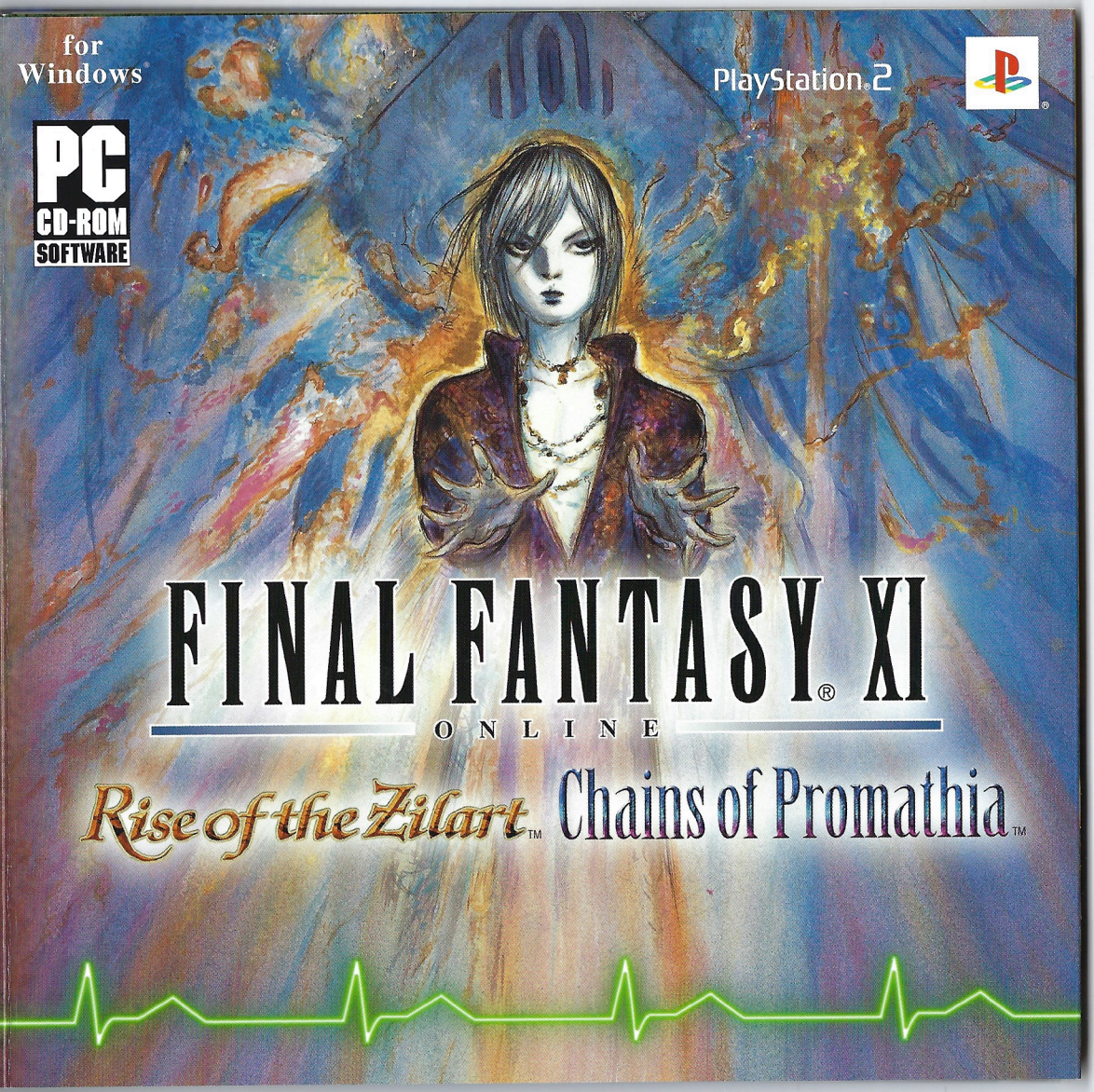
PlayOnline®

TEEN
T™
Animated Blood
Mild Language
Violence
ESRB CONTENT RATING www.esrb.org
Game experience may change during online play

DOLBY DIGITAL

ONLINE™
BROADBAND AND DIAL-UP

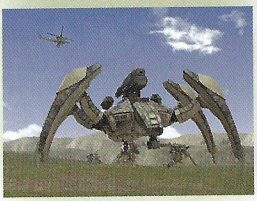
The way it's meant to be played
NVIDIA.


for Windows
PC CD-ROM SOFTWARE
PlayStation 2
FINAL FANTASY XI
ONLINE
Rise of the Zilart
Chains of Promathia

This is Your Fight

Since 1995, gamers have been captivated by the strategic combat, giant humanoid vehicles ("wanzers"), deep storylines, and real-world settings of the FRONT MISSION series. Now, the series goes online for the first time in its history.

Join the O.C.U. or the U.C.S. and battle for control of Huffman Island. You can fight alone with NPC backup, or create a battle group with other players and experience the ultimate in teamplay combat. Assume a variety of roles for maximum effect–from the powerful assault and the stealthy sniper to the trusty mechanic. Your actions in battle directly influence your nation's domination of Huffman. Victories will earn your pilot military promotions–and with a high enough rank, you can issue missions to other players and dramatically shape the outcome of the war!



PlayStation.2

This title has not been officially concept approved by Sony Computer Entertainment America.

FRONT MISSION 2089
The mobile title FRONT MISSION 2089 is currently available in Japan only. Experience an original storyline created exclusively for this mobile version.
it's on
MOBILE GAMING
PlayOnline
ONLINE
BROADBAND ONLY
RATING PENDING
RP
CONTENT RATED BY ESRB
Visit www.esrb.org for updated rating information.

SQUARE ENIX NEW CONCEPT

CODE AGE™

In a continuing effort to bring users exciting and innovative products, Square Enix is currently exploring new methods of multi-platform development. This groundbreaking endeavor involves the simultaneous deployment of several independent stories, all based around a common timeline and world concept. Each is an independent experience, as well as a gateway to enjoying series content on various forms of media.

The Code Age Project is more than just a media mix–
it's a whole new realm of entertainment!

CODE AGE COMMANDERS™

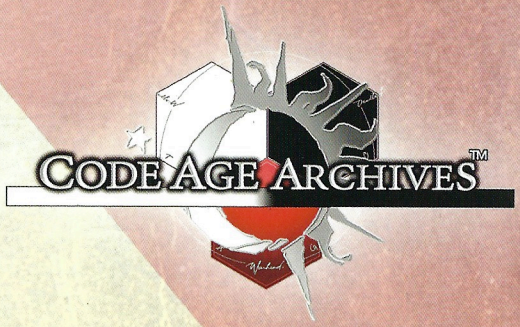
One chapter in the lives of the few who struggle to decide the fate of their dying world. Available in Japan 2005 for the PlayStation®2 computer entertainment system.

PlayStation.2

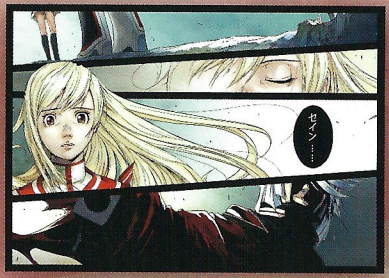
This title has not been officially concept approved by Sony Computer Entertainment America.

RATING PENDING
RP
CONTENT RATED BY ESRB

Visit www.esrb.org for updated rating information.

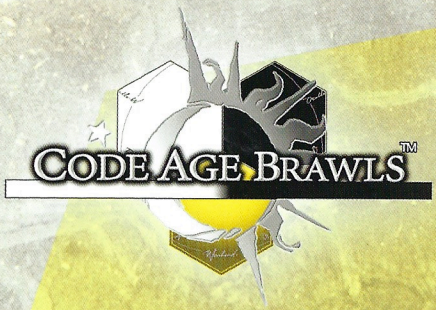


Friends forced to make harsh decisions in the name of survival. A new manga-style comic series first featured in the March 2005 issue of Square Enix's publication, Monthly Shonen GANGAN (currently available only in Japan).



TIME HAS SHOWN US THE NEXT STEP...

WE MUST EVOLVE TO SURVIVE.



The story of incomplete souls who must fight to regain what they have lost. Available 2005 (Japan) for play on select mobile phones.

It's on MOBILE GAMING

RADIATA STORIES™

This story will change the world

The kingdom of Radiata lies in a world where humans and fairy creatures coexist. Jack is the son of the late hero and dragon slayer of Radiata. On his 16th birthday he tries to become a knight of Radiata, to test his strength and to be one step closer to his father who he admires. Ridley is the only daughter of a noble family, raised to be a knight from a young age. These two become knights of the kingdom, only to be faced with a terrible war that threatens to doom their world.

The latest fantasy RPG by tri-Ace, developer of Valkyrie Profile and the Star Ocean series, is finally here! Enter a never-before-seen living, breathing world where all of the characters live their own lives and the passage of time brings about remarkable changes. Your choices determine which of over 150 individuals will lend you a hand in your journey. Precise, easy to use controls allow you to add strategies to real-time battles through various changes in party formation.

PlayStation.2

This title has not been officially concept approved by Sony Computer Entertainment America.

RATING PENDING
RP
CONTENT RATED BY ESRB
Visit www.esrb.org for updated rating information.

FINAL FANTASY®VII ADVENT CHILDREN™
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. CHARACTER DESIGN: TETSUYA NOMURA. FINAL FANTASY is a registered trademark of Square Enix Co., Ltd. ADVENT CHILDREN is a trademark of Square Enix Co., Ltd.

BEFORE CRISIS™ -FINAL FANTASY® VII-
© 2004, 2005 SQUARE ENIX CO., LTD. All Rights Reserved. CHARACTER DESIGN: TETSUYA NOMURA. FINAL FANTASY is a registered trademark of Square Enix Co., Ltd. BEFORE CRISIS is a trademark of Square Enix Co., Ltd.

DIRGE of CERBERUS™ -FINAL FANTASY® VII-
© SQUARE ENIX CO., LTD. All Rights Reserved. CHARACTER DESIGN: TETSUYA NOMURA. FINAL FANTASY is a registered trademark of Square Enix Co., Ltd. DIRGE OF CERBERUS is a trademark of Square Enix Co., Ltd.

DRAGON QUEST™ VIII: Journey of the Cursed King™
© ARMOR PROJECT/BIRD STUDIO/LEVEL-5/SQUARE ENIX. All Rights Reserved. © KOICHI SUGIYAMA. DRAGON QUEST and JOURNEY OF THE CURSED KING are trademarks of Square Enix Co., Ltd.

FINAL FANTASY®XII
© SQUARE ENIX CO., LTD. All Rights Reserved. CHARACTER DESIGN: Akihiko Yoshida. FINAL FANTASY is a registered trademark of Square Enix Co., Ltd.

FULLMETAL ALCHEMIST™2: Curse of the Crimson Elixir
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. © HIROMU ARAKAWA/SQUARE ENIX, MBS, ANX, BONES, dentsu 2004, 2005. FULLMETAL ALCHEMIST is a trademark of Square Enix Co., Ltd.

KINGDOM HEARTS® II
© Disney Enterprises, Inc.
Developed by SQUARE ENIX.

RADIATA STORIES™
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. Developed by tri-Ace Inc. RADIATA STORIES is a trademark of Square Enix Co., Ltd.

Romancing SaGa™
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. IMAGE ILLUSTRATION/ Tomomi Kobayashi. ROMANCING SAGA is a trademark of Square Enix Co., Ltd.

World of Mana™
© SQUARE ENIX CO., LTD. All Rights Reserved. World of Mana is a trademark of Square Enix Co., Ltd.

CODE AGE™
© SQUARE ENIX CO., LTD. All Rights Reserved. CODE AGE is a trademark of Square Enix Co., Ltd.

CODE AGE ARCHIVES™
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved./WARHEAD. CODE AGE ARCHIVES is a trademark of Square Enix Co., Ltd.

CODE AGE BRAWLS™
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. Art Concept: Yusuke Naora Character Design: Toshiyuki Itahana. CODE AGE BRAWLS is a trademark of Square Enix Co., Ltd.

CODE AGE COMMANDERS™
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. Art Concept: Yusuke Naora Character Design: Toshiyuki Itahana. CODE AGE COMMANDERS is a trademark of Square Enix Co., Ltd.

FRONT MISSION® ONLINE
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. ILLUSTRATION: © 2005 Yoshitaka Amano. FRONT MISSION is a registered trademark of Square Enix Co., Ltd.

FRONT MISSION® 2089
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. Developed by MSF/Winds. FRONT MISSION is a registered trademark of Square Enix Co., Ltd.

FINAL FANTASY® II
© 1988, 2005 SQUARE ENIX CO., LTD. All Rights Reserved. FINAL FANTASY is a registered trademark of Square Enix Co., Ltd.

FINAL FANTASY® VII Snowboarding
© 1997, 2005 SQUARE ENIX CO., LTD. All Rights Reserved. FINAL FANTASY is a registered trademark of Square Enix Co., Ltd.

MUSASHI® Mobile Samurai
© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. MUSASHI is a registered trademark of Square Enix Co., Ltd. Mobile Samurai is a trademark of Square Enix Co., Ltd.
Main Character Designer: Tetsuya Nomura.

HEXCITE
© 2003-2005 Gu/GAJIN/SQUARE ENIX CO., LTD. All Rights Reserved.

FINAL FANTASY®XI
FINAL FANTASY®XI: Chains of Promathia™
FINAL FANTASY®XI: Rise of the Zilart™
© 2001-2005 SQUARE ENIX CO., LTD. All Rights Reserved. IMAGE ILLUSTRATION: © 2004 Yoshitaka Amano. FINAL FANTASY is a registered trademark of Square Enix Co., Ltd.
CHAINS OF PROMATHIA is a trademark of Square Enix Co., Ltd. RISE OF THE ZILART is a trademark of Square Enix Co., Ltd.

© 2005 SQUARE ENIX CO., LTD. All Rights Reserved. SQUARE ENIX and the SQUARE ENIX logo are trademarks of Square Enix Co., Ltd. The IT'S ON logo is a trademark of Square Enix, Inc. The Online icon is a trademark of Sony Computer Entertainment America Inc. "PlayStation" and the "PS" Family logo are registered trademarks of Sony Computer Entertainment Inc. Online play requires Internet connection, Internal Hard Disc Drive (for PlayStation 2), and Network Adaptor (for PlayStation 2)(sold separately). The ratings icon is a trademark of the Entertainment Software Association. Dolby, Pro Logic, and the double-D symbol are trademarks of Dolby Laboratories. Software platform logo ™ and © IEMA 2005. Images shown may vary from final U.S. products.